[**WebRTC (Web Real-Time Communication)** is an open-source project that enables real-time voice, messaging, and video communication between web browsers and devices via APIs, allowing peer-to-peer communication without the need for custom interfaces or plugins1](https://en.wikipedia.org/wiki/WebRTC)[2](https://www.geeksforgeeks.org/introduction-to-webrtc/)[3](https://telnyx.com/resources/what-is-webrtc).

Here are **five free resources** to learn more about WebRTC:

1. [**WebRTC Crash Course**: This video covers WebRTC fundamentals, including NAT, STUN, TURN, ICE, SDP, and signaling](https://en.wikipedia.org/wiki/WebRTC)[4](https://getstream.io/blog/webrtc-tutorials/).
2. [**WebRTC Tutorial: How Does WebRTC Work?**: A video tutorial explaining what WebRTC is, how it works, and its usefulness](https://en.wikipedia.org/wiki/WebRTC)[4](https://getstream.io/blog/webrtc-tutorials/).
3. [**Getting Started with WebRTC**: An introduction to WebRTC, its history, and core functionalities](https://en.wikipedia.org/wiki/WebRTC)[4](https://getstream.io/blog/webrtc-tutorials/).
4. [**Learn WebRTC**: A tutorial on building real-time applications, including real-time advertising, multiplayer games, live broadcasting, and more](https://en.wikipedia.org/wiki/WebRTC)[4](https://getstream.io/blog/webrtc-tutorials/).
5. [**Build the Backend Services Needed for a WebRTC App**: Learn how to create a signaling service and manage connectivity with STUN and TURN servers](https://en.wikipedia.org/wiki/WebRTC)[4](https://getstream.io/blog/webrtc-tutorials/).

Feel free to explore these resources to enhance your understanding of WebRTC! 🌐📞🎥